

## Fourth Semester MCA Degree Examination, December 2012 Design and Analysis of Algorithms

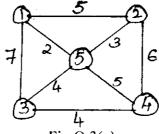
Time: 3 hrs. Max. Marks: 100

Note: Answer any FIVE full questions.

- a. Mention the general plan for analyzing the efficiency of recursive algorithm. Suggest an algorithm to find the Fibonacci of a number using recursive approach and find its time complexity. (06 Marks)
  - b. Define the three asymptotic notations.

(06 Marks)

- c. Explain the Brute force sequential search algorithm and analyze the time efficiency for best, worst and average cases. (08 Marks)
- 2 a. Explain and design the binary search algorithm with an example. Using decision tree show the time complexity for successful and unsuccessful searches. (10 Marks)
  - b. Write and explain the quick sort algorithm using divide and conquer method. Also analyze its average case time efficiency using the recurrence equation. (10 Marks)
- 3 a. Explain and design Prim's algorithm and apply it for the given graph to find minimum cost spanning tree. (10 Marks)



- Fig.Q.3(a)
- b. What is greedy technique? Explain and design the algorithm for single source shortest path by considering an example. (10 Marks)
- 4 a. Write the Floyd's algorithm. Explain the same with an example and mention its time efficiency. (10 Marks)
  - b. Solve the traveling sales person problem using dynamic programming technique. Edge length matrix is as shown below. (10 Marks)

5 a. Compare and contrast DFS and BFS traversals.

- (10 Marks)
- b. Explain Horspool's algorithm. Apply it to search for the pattern 'BARBER' in the below text: JIM\_SAW\_ME\_IN\_THE\_BARBERSHOP. (10 Marks)

6 a. Find the transitive closure using Warshall's algorithm, given below is the adjacency matrix.

(12 Marks)

b. Explain the concept of P, NP and NP – complete problem.

(08 Marks)

- 7 a. Distinguish between backtracking and branch and bound methods. (04 Marks)
  - b. Apply backtracking to solve the following instance of the subset-sum problem:  $S = \{1, 3, 4, 5\}$  and d = 9.

(08 Marks)

- c. Explain the approximation algorithms for the knapsack problem. And also write the Greedy algorithm for discrete and continuous approach. (08 Marks)
- 8 a. Briefly explain the computational model.

(08 Marks)

b. Write a short note on decision trees.

(06 Marks)

c. Write in brief about list ranking.

(06 Marks)

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